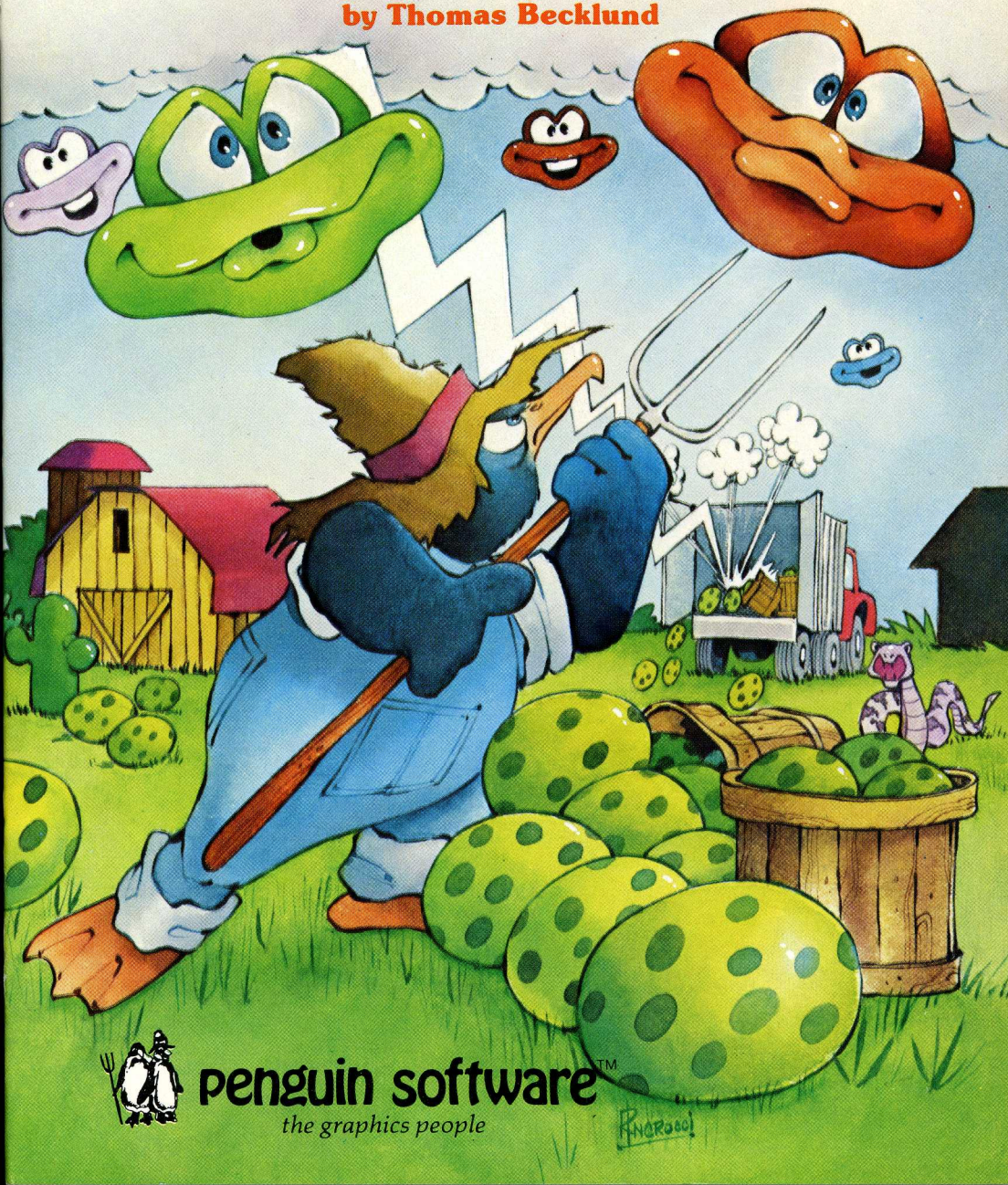


BOUNCING KAMUNGAS™

by Thomas Becklund



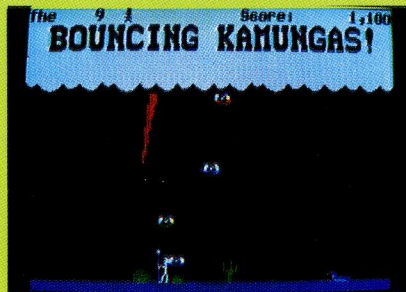
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R. K. R. R. R.

Bouncing Whats? – Kamungas are cute little furballs that rain down from the overcast Dakota sky. Their goal in life is to mash melons, at which they are rather adept.

As a melon farmer, you find this behavior detestable, to say the least. In fact, the little devils have wreaked such havoc on your melon crop that you find yourself out in the fields armed with your trusty pitchfork, waiting for a Kamunga or two to show up.

When you succeed in harvesting a crop of nine ripe melons, you of course want to rush them to market in your old pickup truck before they spoil. This would be easy, except for the hazards on the way – Peronies! These fellows imitate bumps and gobble up any melons they jar loose, so be sure to drive carefully.



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How to Play

The object of Bouncing Kamungas is to grow melons and get them to market as fast as possible. To do so you must plant the seeds, guard the melons until they ripen, harvest them, and then drive them to market. Nature, however, conspires to make these tasks difficult.

To begin with, a freak of the Dakota environment has produced the Kamunga. It is a furball with a penchant for smashing melons. Generally Kamungas are loners, falling from the clouds one at a time. However, once they have located a melon patch, the word starts to spread and more and more appear. Be warned! Not only can they render melons into pulp, but should one zero in on your head, the results can be ugly.

Then there are the nearsighted weather snakes, another Dakotan aberration. They only appear alone, but with frightening results. Should you scare one, all the carefully harvested melons you have accumulated are spoiled and you have to start all over again. Furthermore, the pheromones released by these persnickety reptiles causes the permanent cloud cover to come down even lower! The frequent lightning bolts loosed by the clouds are even faster and deadlier as the clouds come down.

Can you be struck by lightning? Why yes, under special circumstances. To stop the Bouncing Kamungas, you must resort to holding your pitchfork up and letting them fall and skewer themselves on it. However, your pitchfork is metal and metal attracts lightning. Don't hold your pitchfork up for a very long time!

Once you have harvested nine ripe melons, you get into your trusty pre-cataclysm Fiord pickup truck and drive your produce to market. On the road you will encounter the cute but not altogether loveable Peronie. This creature crawls onto the road in the path of speeding produce trucks in order to jar loose a melon or three. Any melons that fall off the truck are then eaten by the Peronies. You won't get to see them devour your melons, though . . . It's a sight too horrible to be witnessed by mere mortals. The only way to stop them from succeeding is to drive very slowly over them. However, the faster you get to market, the more you get for your goods.

Controls

Apple Version

Boot on Side 2

Turn your disk over with the back side facing up, put it in the drive and turn on your computer.

Apple-type joystick

Moving the lever left or right controls the movement of your farmer. Pressing button 0 will raise your pitchfork, releasing the button lowers it. Pressing Button 1 plants a seed, and also harvests melons.

When you are driving the truck, pushing the lever to the right speeds up your truck, pushing it to the left slows it down.

Atari-type joystick

Moving the lever left or right controls the movement of your farmer. Pushing the joystick up raises the pitchfork, and down plants seeds. Pressing the fire button harvests melons.

When you are driving the truck, pushing the lever to the right speeds up your truck, pushing it to the left slows you down.

Keyboard

The right arrow key moves your farmer to the right, the left arrow keys move him to the left. The spacebar stops him. Pressing the "A" key raises your pitchfork. Pressing the "Z" key plants seeds. The spacebar harvests melons.

When you are driving the truck, the right arrow key accelerates, while the left arrow key slows the truck down.

Special Keys

CTRL-S — Gives you sound options, including use of the Mockingboard.

ESC — Pauses the game.

CTRL-R — Restarts the game.